Trading "Bag" Simulation

Goals/Rules



- 1. Improve your economic situation creating more wealth for your country.
- 2. Trade must be voluntary.
- 3. You can trade all or any portion of your bag.

Your overall satisfaction level (10 = Highest; 1 = Lowest)

In round # 1 I got	
My satisfaction level after round #1 is _	Why?
In round # 2 I got	XX /12
My satisfaction level after round #2 is _	Why?
In round # 3 I got	
My satisfaction level after round #3 is _	Why?